



Year Group: Three

Term: Summer

STONES AND BONES

Theme Overview

Journey through a million years of prehistory and explore the Stone Age, Bronze Age and Iron Age. Learn about the food, religion, homes, technology and art and how each of these areas developed and changed over time.

Knowledge Base

- To understand the term prehistoric and know that the past is constructed from a range of sources including archaeological excavation
- To name the three periods in prehistoric history: Stone Age, Bronze Age and Iron Age and know why they are named this
- To know what life was like for people in Stone Age times by studying cave paintings, tools, diet and homes.
- To know that Stone Age people were hunter gatherers and name some of the food they scavenged for (berries, mushrooms, nettles, dandelions, beech nuts, black thorn, seeds)
- To know that copper was mined by children
- To know how bronze is made (by heating the elements of tin and copper and mixing them together)
- To know where Stonehenge is located (in the English County of Wiltshire near the River Avon) and when it was built (Neolithic period)
- To learn about Skara Brae in the Orkney Islands and understand its significance in knowing more about the Stone Age by exploring the homes and items found there
- To know what was life in the Iron Age by studying quotes by *Strabo, c.AD 20; Poseidonius c.100 BC Diodorus Siculus 60-30 BC Julius Caesar 58-50 BC*
- Name the roles of a Druid Priest (heal people, make decisions, speak to the gods, make sacrifices, predict the future)

Skills

- **To use inference to make educated guesses about what inventions were made in prehistory**
- **Use the internet to research this period**
- **Use a map to locate places where stone circles can be found**
- **Place dates in the right place chronologically on a timeline.**
- **Look through sources for evidence of prehistoric food**
- **Report back the type of evidence they have and what it shows**
- **To locate significant places of interest in an atlas (Stonehenge, Skara Brae)**
- **Design a Stone Age menu**

Reading

Stone Age Boy
 Stig of the Dump
 The boy with the bronze axe

Vocabulary

layers, settlements, artefacts, evidence, interpret
 archaeology, Neanderthals, Homo Sapiens
 Palaeolithic Mesolithic and Neolithic
 Celts, religious, sacrifices, tribe, festivals, cures, judge,
 clairvoyant, opinion, Romans, conquer.

DT Objectives

- Design and make a pencil case
- To research and develop design criteria to create functional products that are fit for purpose
- To plan for their project, including using annotated sketches and exploded diagrams
- To use a simple running stitch
- To test and evaluate the product

Inspire

The Stone Age

